

Salman Hashmi

Animation Director / Animator



(619)995-9558



Salman.J.Hashmi@gmail.com



Main / Cinematic Reel:

www.salmanhashmi.com

Reel PW: Salmation2024

[Game Cutscene Reel](#)

Reel PW: Salmation2024

[Game Animation Reel](#)

Reel PW: Salmation2024

References:

Marco Ragozzino: Producer
marco.ragozzino@marcovisionstudios.com
(917) 902-3539

Sarah Wolfe: Senior Animator
thewolfesarah@gmail.com
(424) 247-3210

Victor Perez: Senior Animator
vperezcomics22@gmail.com

Khalil Abdullah: CEO
khalil@decoygames.com

Skills

Animation	<div style="width: 100%;"></div>
Director	<div style="width: 95%;"></div>
Mocap	<div style="width: 75%;"></div>
Editing	<div style="width: 85%;"></div>
Maya	<div style="width: 90%;"></div>
After Effects	<div style="width: 80%;"></div>
Unreal / Unity	<div style="width: 70%;"></div>
Adobe CC	<div style="width: 95%;"></div>

Experience

- Decoy Games - Animation Director 02/2022-09/2024**
Creating stylized hand keyed animations for new original IP
Supervise, manage and mentor department staff, critique work
Direct and review all animation, and shots for cinematics as well as edit final cut.
Collaborate with teams (Devs, Environment, Character, ect.) to achieve project vision.
Manage animation process and breakdown complexities that may arise, develop solutions.
Work with leads and producers to formulate schedule and production deliverables.
- Encore VFX - Senior Animator 07/2021-11/2021**
Character and creature animation for Supergirl, Doom Patrol, and various other shows
Match Move Animation
- Halon Entertainment - Lead/Senior Animator 03/2018-07/2022**
Previs, Layout, Animation Lead:
"Aquaman 2" "Slumberland" "Kingdom of the Planet of the Apes"
KeyFrame and Motion Capture Animation:
"Fortnite Cinematics" "Launch Trailer: New World" "Bloodlines 2" "Disintegration" "Outer Worlds" "Borderland 3 E3 AAA Game Trailer & Launch Trailer" "Just Cause 4"
Previs, Layout, Animation:
"Ford V. Ferrari" "Call of the Wild" "Snake Eyes" "Free Guy"
- Mojit - Lead Animator 08/2018-10/2018**
Created/Developed in App Character Animations & Personality for Avatar
Created Mobile/Text Animations and Developed Storyboards
- Bardel Entertainment - Lead Animator 08/2015-12/2017**
Dreamworks DinoTrux Supercharged
Annie Award Nominated Episode "Crabcavator"
Led a team of 9-10 animators, critiquing work, maintain style quality of show.
CG Keyframe Animation in Maya.
- Freelance Designer / Animator 09/2007 - Present**
Companies: Dreamworks TV, Sony, Fox, Warner Brothers, Netflix, Epic Games, Obsidian
CG Keyframe Animation. Light Modeling/Rigging
UI/UX Design
Graphic Design & Illustration
Mobile App & Mobile Game Development
- Pendulum Studios - Animation Intern 11/2008-01/2009**
Red Faction - Realistic Hand Keyed Facial Animation in Maya

Education

- Animation Mentor** - Certificate in Character Animation
- The Art Institute of California-San Diego** - Bachelors of Science Degree Media Arts and Animation